

SHAQUEL DAVIS

ART DEPARTMENT • SET DESIGN • GRAPHIC DESIGN



PROFILE

Passion, hard work, and faith define me. My career goals are to invoke emotion through visual expression. I have worked on various projects from feature films to music videos. I have also gained experience in multiple areas of the art department ranging from art dog to production designer. My experience has enhanced my creativity and technical approach towards new projects. I have learned to both appreciate team strategy and understand when to delegate responsibilities. In addition to designing film sets, I have three years of graphic design experience.



EXPERIENCE

Production Design for Sun Blade (short) 02/2016
Production Design for Sunflower (short) 03/2016
Production Design for A Certain Romance (short) 03/2016
Production Design for Rose In The Sky (short) 05/2016
Production Design for Napoli (short) 06/2016
Production Design and make up for Rest stop (short) 03/2016
Production Design for Scorpio Sunglasses (commercial) 03/2016
Carpenter, scenic, and set dresser for Robo-Dog: Airborne (feature) 09/2015
Carpenter, scenic, and set dresser for Monsters at Large (feature) 11/2015
Production assistant for A Question of Faith (feature) 2013
Art Director for Love by Chance (feature) 10/2016
Art direction work-study for Full Sail University 2014
Production Design work-study for Full Sail University 2015-2016



SKILLS

Vectorworks C.A.D software / Set design
SketchUp
Adobe Photoshop
Adobe Illustrator
Microsoft Power Point
Microsoft Word
Logo design
Album cover design / record cover design
Carpentry
Scenic painting
Basic makeup



EDUCATION

Bachelor's degree in film from Full Sail University, Winter Park FL

ONLINE PORTFOLIO: [HTTP://SHAQUELDAVIS.WIX.COM/PRODUCTION-DESIGN](http://shaqueldavis.wix.com/production-design)

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